



AFTERskool

Soundset

For Zebra 2 VST  
by Michael Kastrop

[www.zebrasynth.com](http://www.zebrasynth.com)



Available at <http://www.zebrasynth.com>

## Introduction

*The AFTERskool Soundset is a mixed bag of goodies and soundwise we are still in the Old School category. My main focus have been around new Bass, Strings, Poly's and some emulations. In many cases I left out effects because I wanted a raw sounding soundset. There are no drums in this release except for 3 presets. Drums will follow as a sampled kit in another release.*

*For Oldskool users I have prepared each preset within the appropriate directory so it might be an idea to just copy the content into the Oldskool Soundset. The new presets are left without MK\_ in the name so they should be easy to spot.*

## Installation

Unpack the ZIP file which holds all relevant files for the soundset. Copy the Zebra AFTERskool directory with all its content to your Zebra preset folder:

Somewhere on my comp.. \u-he\Zebra2.data\Presets\Zebra2

*If you are unsure where that somewhere is then try do a search for \*.H2P files on your comp, then something Zebra like is bound to show up.*

## Some tips

1. Always assume that the initial key for a patch is C3 unless noted in patch name.
2. Patches named with a + have additional XY controls on the performance page.
3. Pay attention to Velocity, Mod Wheel and Aftertouch on ALL patches.
4. Learn to get the most from your patches using the EQ on the Global FX page.
5. Protect your ears, browse patches at low volume until you are familiar with them.

The Zebra AFTERskool Soundset is a follow up to the Oldskool Soundset but can be usefull on its own. The soundset includes 128 presets.

Thanks to Urs at <http://www.u-he.com> and to all who supported the creation of this soundset.



*Michael Kastrop* Oct 2008

## License agreement and terms of use:

1.

To use patches from the Zebra AFTERskool Soundset in your work you must purchase a license and agree to the following terms before use:

2.

Under no circumstances may any of the content from the Zebra AFTERskool Soundset be sampled, copied or resynthesized for use in any kind of commercial or free product.

Example:

2.a) The included patches are for use in a musical composition and not as a starting ground for building a commercial library of synth samples.

3.

However, sampling is ok for as long as its part of a musical composition by the license holder.

Example:

3.a) Sampling drum sounds from Zebra AFTERskool Soundset for use in a musical composition is ok as a license holder.

3.b) Sampling drum sounds from Zebra AFTERskool Soundset for use in a commercial or free sound library is not ok.

3.c) Sampling a patch for creative sound mangling is ok as long as its used in a musical composition by the license holder.

4. The license is bound to the email and person who purchases the product.

5. The license and the Zebra AFTERskool Soundset may not be given away or resold.

AMB-DRUMS	EMU-FX	KEY-PAD	PAD - POLY
<b>AMBIENT\Minimalistic</b>	<b>EMULATION\Brass</b>	<b>KEY\Organ</b>	<b>PAD\Voc</b>
Elf Forest+	Horns BBC 2	Spectro Organ A	Eerie Vox
Forest of Sprites	Saxolet	Spectro Organ B	Etheral A
Hall of Sprites	Trumbone	Spectro Organ C	Etheral B
Highseat of Sprites+		Spectro Organ D	
Marble Room	<b>EMULATION\Ethnic</b>		<b>POLY\Analog</b>
Space Harmony	Pitar	<b>KEY\Piano</b>	7 <sup>th</sup> NEG PWM A+
Sweeping Ripples	Santur	Cheap Clav	7 <sup>th</sup> NEG PWM B+
<b>BAS\FM</b>	Xylophone A	Hyper Piano	Big Sync
Soft Comp Bass	Xylophone B	Lucy in the Sky	Bright Synth Brass
		Simplicity Piano	Buzz Saw
<b>BAS\Natural</b>	<b>EMULATION\Flute</b>	Tiny Clav	Buzzar
Clean Bass	Tape Flutes	Turbolence Clav	Hyped Brass
Fingered Bass	Unstable Harmonium	Wurla	New Brass
Glide Pick Bass			PWM Piano Pad
Slap Bass		<b>LEAD\Clean</b>	<b>POLY\Chords</b>
	<b>EMULATION\Guitar</b>	Dirty Filter+	Sineism Full+
<b>BAS\Pulse</b>	Jazz Guitar Chords	LFO Lead	Sineism Plain+
Halloween Bass	Jazz Guitar Chorus	Muffled Wah Lead A	Sineism Reverse+
Spit Bass	Jazz Guitar Clean	Muffled Wah Lead B	Sineism Toybox+
Spit Rave Bass+	Jazz Guitar Mute		Spectron 8Bit+
	Jazz Guitar Picks	<b>LEAD\Distortion</b>	Spectron Stab+
	Zetar	Amok Lead Guitar A	
<b>BAS\Saw</b>	<b>FX\Misc</b>	Amok Lead Guitar B	<b>POLY\Digital</b>
Funky Fret Bass	Engine Noise Generator+		Waldorf Salad+
Funky Soft Bass	Low Freq FX Generator+	<b>PAD\Analog</b>	White Hollow
Funky Solid Bass A	Ping Boing	Cave Square	
Funky Solid Bass B	Ring Whistler	Lost Civilization	<b>POLY\Gate</b>
Nineteen Bass			Faked Gater
Optiheim	<b>FX\Real</b>	<b>PAD\Digital</b>	Gate Pad
Stack Bass	Cave Drop+	Digi Pad Organ A	Gate Runner
	Cute Games	Digi Pad Organ B	Phasic
<b>BAS\Seq</b>	Old Record	Space Explorer	
Oldskool SEQ Bass	Tapestop Analog	Spectron Pad+ A	<b>POLY\Seq</b>
Sub Humans	Tapestop Digital	Spectron Pad+ B	Digi Toybox+
	Volcanic Eruption		Gobbler
<b>BELL\Synth</b>	<b>FX\Sfx</b>	<b>PAD\Stack</b>	Resonator A+
Rusty Bells	Ghost Ship	Dream Guitar	Resonator B+
VHF Bell	Predator	Dream Piano	Steam String Loop
	Scare Tactics+	Orchestral E Piano	Steam String Pluck
<b>DRUM\Kits</b>	Steelworks	Orchestral Synth Strings	
White Kit	Vacumolator	Winter Nights	
	Vortex		<b>PAD\Strings</b>
<b>DRUM\Other</b>	<b>FX\Vocode</b>	Eerie String	Nervous Dull String
Tomblas	Little People	Oscar String	PWM Octave Strings
		PWM Strings 2+	PWM Strings 2+
<b>DRUM\Toms</b>		Simple Saw String 2	Simple Saw String 2
Native War Drums+		Simple Saw String 3	Simple Saw String 3
		String Eleven	String Eleven